

Wayne County Sheriff's Department Training Newsletter

September 2011

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The results you achieve will be in direct proportion to the effort you apply.

Denis Waitley

Thoughts...

With school back in session, I thought this would be a good time to review some issues relevant to us at the Sheriff's Department when it comes to dealing with students and schools. Also, the end of the year is approaching and there are a few officers who need to complete their 24 hours of in-service training. If you do not know how many hours you currently have, stop by my office, call or email me.

REMINDERS

PHYSICAL TACTICS: September 27 & 28
Officers will be scheduled to attend this training by their supervisors.

LOOK at the training calendar by clicking <http://wcdweb2.co.wayne.in.us/training/>

TRAINING OPPORTUNITIES

I will be contacting supervisors this month with a detailed record of officer training in 2011. There are some upcoming opportunities that we may take advantage of depending on manpower and cost.

If you have questions regarding training listed or an interest in attending training not found here, contact Jason Moore. Be sure to fill out a [training request form](#) for review if you would like to attend any training held outside the WCSD. Email reminders will be sent out when issues of this publication are ready to be viewed on <http://wcdweb2.co.wayne.in.us/training>

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STAY ALERT!!

August 29, 2011

August 16, 2011

August 3, 2011

School is in session!!!

Take a few minutes to review some statutes that apply to school attendance, school bus regulations and traffic law for juveniles.

School Bus Laws

- [IC 9-21-8-52](#) - Reckless Driving: Passing a school bus with stop arm extended
- [IC 9-21-12-1](#) - Passing a school bus with stop arm extended
- [IC 9-21-12-5](#) - School bus required to stop at railroad crossings

Truancy

- [IC 31-37-2-3](#) - Failure to attend school
- [IC 20-33-2](#) - Compulsory school attendance

Driver's Licenses

- [IC 9-24-11-3.3](#) - Probationary licenses

LEGAL UPDATE...

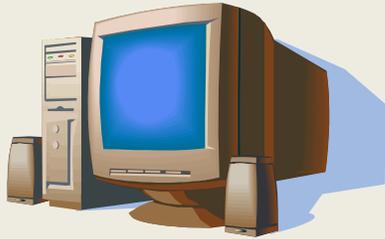
Take a few minutes to review this recent legal update regarding Third Party Consents [HERE](#).

The Supreme Court has addressed [Destruction of Evidence Exigency](#) in *Kentucky v. King*.

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TECH TIPS & TRICKS

(Courtesy of tech guru Alan Moore)

Last month's contribution was short but I think I am more than making up for it this month. If you use your map very much I hope you will find the information below useful. In this article, I am going to write about managing layers, keeping your map up to date, and two new features in the mapping software, which are unit status and being able to see calls on the map.

Each feature on the map (roads, road names, address points and labels, parcels, rivers, boundaries, etc.) is on a different layer. This means you can pick what features appear on your map and you can have them appear only when you have zoomed in to a certain point (to keep your map from getting too

cluttered). To set your layers up, click on the  icon at the top of the map. You'll see each layer listed and the associated settings. The layers are stored in files on your hard drive, and those layers are updated when you synchronize your map. Therefore, in order to keep the latest parcel information and addresses, you should synchronize your map often (once a week or so) as described below. A little farther down I'll give you a few tips on configuring layers.

In order to use the latest mapping features, you need an to update your map:

- Open the mapping software
- Go to **File->Synchronize Files**
- Click **Next** 4 times; it should say it is "Syncing files"
- When the sync is done, click **Next** again
- Click **Finish**
- Restart the map

After you have synchronized and you start the map back up it may say it has added several layers and ask if you want to add them to your map. Go ahead and say "Yes". This will add a bunch of layers you

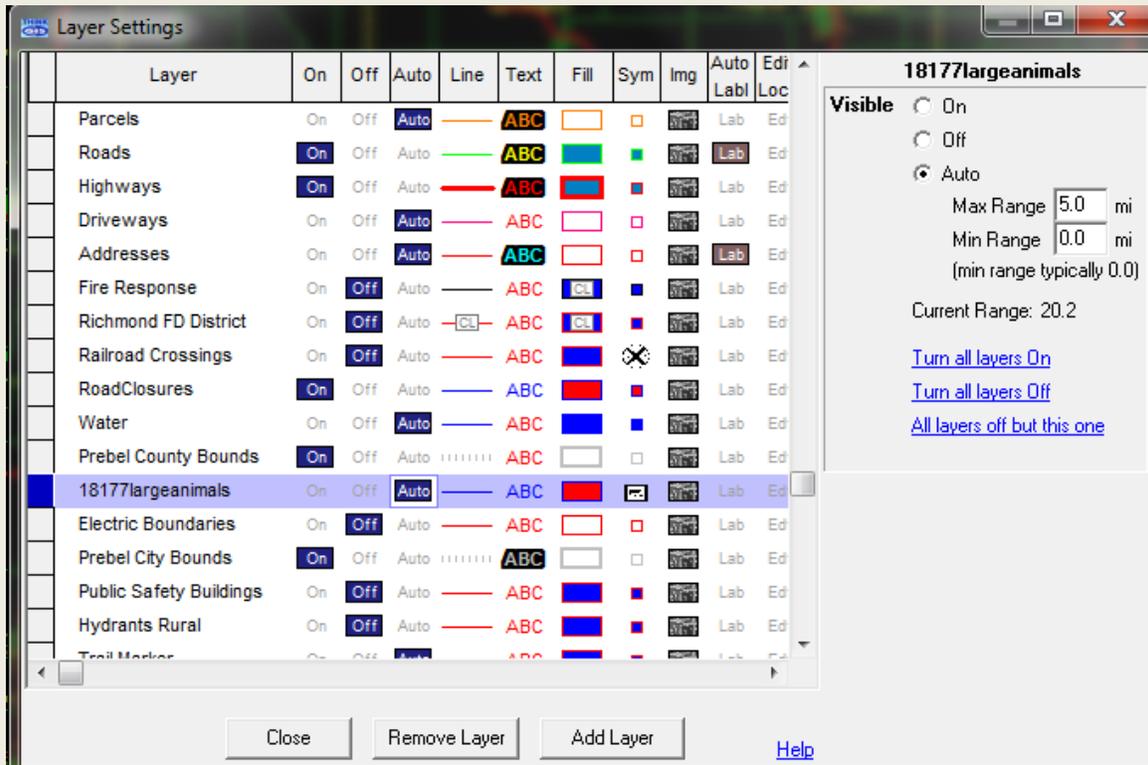
do not care about to your map, but you can click on the  button to turn these layers off. **On** means

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the layer is on no matter what zoom level you are at. When you click on **Auto** for a layer you can set the "Range" which determines when a layer will appear on the map. For instance, in the "Large Animal" layer below I have set them to appear within 5 miles:



You will see that I have certain layers turned off, like **Fire Response**, **Richmond FD District**, **Railroad Crossings**, etc. because you probably will not use those on the road and they just make the map confusing.

You can also change the icon for the layer. If you click whatever is in the "Sym" column, then click "Change Symbol", you can go through the list of symbol files. For instance, below I selected the icon that looks like a cow in "ERS_InfrastructureStage2.tsl":

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One layer that probably has not been added properly is the “milemarkers” layer. If you zoom in on the interstate and don’t see any mile markers, click the  button, find the milemarkers layer, and click the **Remove Layer** button. Then, click the **Add Layer** button and browse to **C:\Thinkgis\Wayne**. Look for the **18177MileMarkers.tml** file and open it. This is probably one you want to set to **Auto**, probably at 3 miles.

You may have already noticed that unit status is now denoted by color. The color scheme is:

- Purple:** Off duty or not on a call/available
- Yellow:** In route
- Red:** On scene or secondary location, or busy

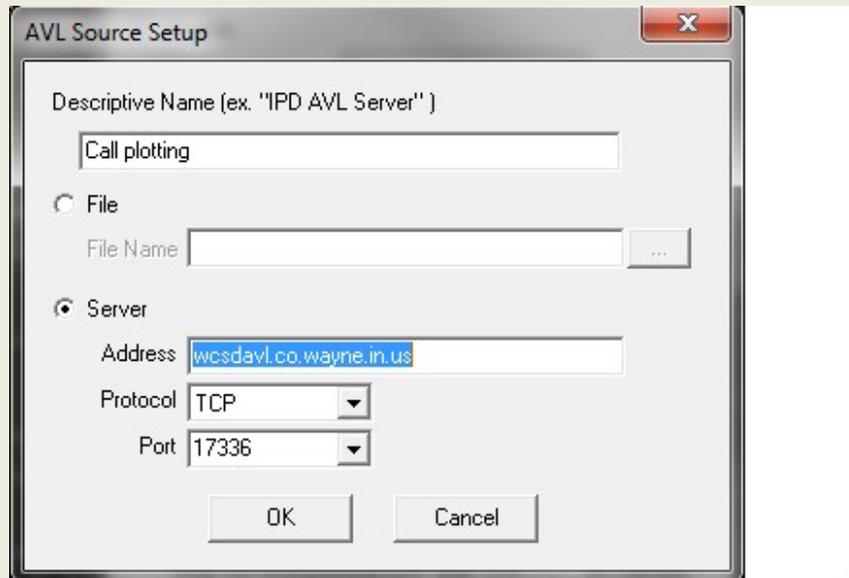
I wanted to match the colors to VisionMobile CAD (namely use green for In Route) but people complained that green was hard to see on the map.

Now, we finally get to where you can add the calls to the map. To do this, click **Setup**, then **Vehicle Tracking**. Once you are there, click **Add a new source**. Fill that dialog box out as follows:

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The important parts are to set **Address** to **wcsdavl.co.wayne.in.us** and **Port** to **17336**. Click **OK** twice. Any active calls should start appearing on the screen within a minute or so. The calls will be relatively large star shaped signals with a number (which is the call priority) in the middle. If there is a call that does not have anyone assigned to it, the icon will blink.

As always, if there is anything confusing about the instructions above do not hesitate to call me. Next month I will talk about how to use your function keys to turn layers on and off, in particular there is a weather radar feature that can be added to your map.